

Cavalcade Overview

Cavalcade itineraries have been developed to provide the most varied and popular programs for your crew. Each itinerary includes a layover day to rest your horses and to provide your crew the opportunity to hike to a camp or landmark which may not be possible while you are on horseback.

The itineraries which have been developed for the Cavalcades have been designed to include a wide variety of staffed camp programs. However, bear in mind that a large part of the program for Cavalcades is the opportunity to spend hours on horseback while seeing the beauties and wonders of Philmont's backcountry. It will allow your crew to gain confidence and experience while riding and working with man's finest domestic animal—the horse. Because of the length of some rides or due to unexpected events on the trail, some program opportunities at staffed camps may be unavailable by the time you arrive.

In order to beat afternoon thunderstorms or experience program opportunities, some days may require early wake up and saddling. Your crew will have to work smoothly as a team because some days can be very strenuous as well as exciting.

There are 8 itineraries available for Cavalcades in the South country and 6 itineraries for the North country. Please note that itinerary numbers that begin with the same digit (for example, S-2A and S-2B) are simply reversals of one route. The S or N denotes Southern or Northern itineraries.

A summary of the Southern and Northern Itineraries follow. After reading the itineraries and reviewing the programs offered at staffed camps, choose the top 5 itinerary choices (either Southern or Northern depending on how you are assigned by Registrar). As a reminder, Cavalcade numbers that end in CV and CW are Southern groups and those ending in CX and CY are Northern groups.

Horsemanship

We recommend that you and your crew practice horsemanship before your arrival. The Horsemanship Merit Badge is preferred. Be aware that there is a great difference between 8 hours in the saddle at Philmont and 1 or 2 hours of practice at your local stable. While on the trail, your Horseman and Wrangler will coach your crew on sitting up straight and balanced in the saddle. However, if a horse is sore while on the trail due to sloppy horsemanship, the rider may have to walk or even be removed from the trail. We strive to keep our horses sound and usable for seven Cavalcades throughout the summer, and it is not fair to those who follow if horses are brought in with saddle and cinch sores.

After instruction by your Philmont Horseman, each crew member will be responsible for saddling and unsaddling their personal horse. You will also receive instruction on packing a horse and tying a diamond hitch.

Be aware that horses are large and powerful animals and that sudden accidents can happen. Be prepared to listen to the instructions given by your Horseman and Wrangler for your safety. Your crew should come with a positive attitude, a willingness to learn, and a respect for horses.

If your crew desires to practice horsemanship at a local stable, it is your responsibility as a Lead Advisor to research the safety record of the particular stable and to be sure the horses are appropriate for your level of experience. You must assume that horses and horseback riding may have the potential for injury. You should do as much as possible to manage the risks associated with horsemanship as you and your crew prepare for Philmont.

Cavalcade Physical Requirements

In addition to having previous experience Cavalcade participants must be able to mount a horse unassisted and meet the height/weight requirements laid out here:

Height	Max Weight		Height	Max Weight
56"	125		65"	168
57"	129		66"	173
58"	134		67"	179
59"	139		68"	184
60"	143		69"	189
61"	148		70"	195
62"	153		71"	200
63"	158		72"	206
64"	163		73" & up	210

Cavalcade Equipment

Each Cavalcade will have two or three pack horses. The packhorses plus your personal horse will carry all of your personal crew gear.

Philmont will also provide all necessary horse gear including saddles, bridles, halters, saddle bags, stuff sacks, and helmets. Crew camping gear such as tents, pots, large spoon, pliers, camp suds, scrubby, matches, toilet paper, sump material, dining fly, bear bags, and bear rope will also be provided. Stoves and other shared gear outlined in the *Guidebook to Adventure* must be provided by the crew. Each participant must have a raincoat with a hood and rain pants which need to be one size larger. ¾ length slickers are optional.

While on horseback, each rider is required to wear western boots and long pants which you should bring with you. Riding boots should be smooth soled with a heel such as a roper or cowboy boot and should be a pull-on type boot. Also required while on horseback are riding helmets which are furnished by Philmont.

All personal gear (including sleeping bags) should fit in the stuff sack or saddle bags provided by Philmont. The saddle bags are approximately 3"x12"x12" per side. All crew camping gear and tack for horses is furnished. While horseback, you will be required to wear a riding safety helmet provided by Philmont.

See the Guidebook to Adventure for a specific equipment list and more information on Cavalcades.

Summary of Cavalcade Itineraries

North Country

Crews on Northern Itineraries will begin and end their horseback trip at Ponil. Day 1 is your arrival day at Camping Headquarters and all crews should arrive by noon. Your horseman will rendezvous with you at 1 pm at the Welcome Center and accompany you through Logistics and medical recheck. On the morning of Day 2, a bus will take you and your crew to Ponil with only the equipment you will need on the trail. Day 2 will be spent in Wrangler training and a circle ride which begins and ends at Ponil. From Day 3 to Day 7, you will be on the trail and will be camping out according to your chosen itinerary. The morning of Day 8, you will ride back to Ponil in time for an afternoon gymkhana at the Ponil arena. After the gymkhana, a bus will pick you up and take you back to Camping Headquarters in time for dinner and Closing Campfire. Please leave time before departure on the morning of Day 9 for check-out at Camping Headquarters.

South Country

Crews on Southern itineraries will begin and end their horseback trip at Cattle Headquarters. Day 1 is your arrival day and all crews should arrive by noon. Your horseman will rendezvous with you at 1 pm at the Welcome Center and accompany you through Logistics and medical recheck. Day 2 will consist of horsemanship training by your Horseman and Wrangler and a circle ride which begins and ends at Cattle Headquarters. You will again spend the night at Camping Headquarters. From Day 3 to Day 7, you will be on the trail and will be camping out according to your chosen itinerary. The morning of Day 8 you will ride back to Cattle Headquarters in time for an afternoon horseback gymkhana in the arena at Cattle Headquarters. After attending the closing campfire, your crew will spend their last night at Philmont in Camping Headquarters.

Programs Included in Cavalcade Itineraries

[illegible]

Philmont Programs/Itineraries/Camps		
Programs	Offered on Cavalcade Itineraries	At These Camps
Climbing: Bouldering Gym	S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Cimarroncito, Miners Park
Climbing: Climbing Wall/Tower	S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Miners Park
Climbing: Crate Stacking	S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Miners Park
Climbing: Rock Climbing	S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Cimarroncito, Miners Park
COPE: High Challenge Course		
COPE: Initiative Games	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B	Dan Beard, Head of Dean
COPE: Low Challenge Course	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B	Dan Beard, Head of Dean
Ecology: Demonstration Forest	S-4A, S-4B	Demonstration Forest
Ecology: Self-Guided Fishing	S-1A, S-1B, S-2A, S-2B	Abreu, Phillips Junction
Evening: Abreu Family Dinner	S-1A, S-1B, S-2A, S-2B	Abreu
Evening: Advisor Coffee	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B, S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Abreu, Baldy Town, Beaubien, Black Mountain, Clarks Fork, Crater Lake, Dan Beard, Harlan, Head of Dean, Miners Park, Miranda, Ponil, Pueblano
Evening: Campfire Show	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B, S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Beaubien, Clarks Fork, Crater Lake, Ponil, Pueblano
Evening: Chuckwagon Dinner	S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Beaubien, Clarks Fork
Historical: Adobe Brick-Making	S-1A, S-1B, S-2A, S-2B	Abreu
Historical: Blacksmithing	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B, S-1A, S-1B, S-2B, S-3A, S-3B	Black Mountain, French Henry
Historical: Cabin Restoration		
Historical: Cabin/House Tour	S-1A, S-1B, S-2A, S-2B	Abreu
Historical: Crafting	S-1A, S-1B, S-2A, S-2B	Abreu
Historical: Crosscut & Tie Making	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Crater Lake, Pueblano
Historical: Flint Knapping		
Historical: Fur Trapper Rendezvous	N-2A, N-2B, N-3A, N-3B	Miranda
Historical: Gold Panning	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B	Baldy Town, French Henry
Historical: Mine Tour		
Historical: Petroglyph Tour		
Historical: Pump Car Rides		
Historical: Railroad Construction		
Historical: Spar Pole Climbing	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Crater Lake, Pueblano
Landmarks: Baldy Mountain	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B	
Landmarks: Mount Phillips		
Landmarks: Tooth of Time	S-4A, S-4B	
Landmarks: Viewpoint Hike		
Livestock: Animal Husbandry	S-1A, S-1B, S-2A, S-2B, S-3A, S-3B	Abreu, Black Mountain
Livestock: Burro Packing		
Livestock: Chicken Tending	S-1A, S-1B, S-2A, S-2B	Abreu
Livestock: Horse Rides		
Low Impact Camping	S-1A, S-1B	Bonita Cow
Range Sports: 3D Archery		
Range Sports: Aerial Archery		
Range Sports: Atlatl Throwing		
Range Sports: Cartridge Reloading		
Range Sports: Cowboy Action Shooting		
Range Sports: Field Archery		
Range Sports: Muzzleloader Shooting	N-2A, N-2B, N-3A, N-3B	Miranda
Range Sports: Rifle Shooting		
Range Sports: Shotgun Shooting	S-4A, S-4B	Harlan
Range Sports: Shotgun Reloading	S-4A, S-4B	Harlan
Range Sports: Tomahawk Throwing	N-2A, N-2B, N-3A, N-3B	Miranda
STEM: Archeology		
STEM: Astronomy		
STEM: Geology	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B	Baldy Town, French Henry
Western Lore: Branding	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B, S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Beaubien, Clarks Fork, Ponil
Western Lore: Cantina	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B, S-1A, S-1B, S-2A, S-2B	Abreu, Ponil
Western Lore: Roping	N-1A, N-1B, N-2A, N-2B, N-3A, N-3B, S-1A, S-1B, S-2A, S-2B, S-3A, S-3B, S-4A, S-4B	Beaubien, Clarks Fork, Ponil
Wheeled: Mountain Biking		

Cavalcade Itineraries at a Glance

N-1A - 42 Mi. - C

Ponil
Dan Beard
Pueblano
Baldy Town
Baldy Town
Head of Dean

N-1B - 42 Mi. - C

Ponil
Head of Dean
Baldy Town
Baldy Town
Pueblano
Dan Beard

N-2A - 38 Mi. - C

Ponil
Pueblano
Baldy Town
Baldy Town
Miranda
Head of Dean

N-2B - 36 Mi. - C

Ponil
Head of Dean
Miranda
Baldy Town
Baldy Town
Pueblano

N-3A - 41 Mi. - C

Ponil
Head of Dean
Miranda
Miranda
Baldy Town
Pueblano

N-3B - 39 Mi. - C

Ponil
Pueblano
Baldy Town
Miranda
Miranda
Head of Dean

S-1A - 46 Mi. - C

Abreu
Beaubien
Beaubien
Bonita Cow
Miners Park

S-1B - 46 Mi. - C

Miners Park
Bonita Cow
Beaubien
Beaubien
Abreu

S-2A - 46 Mi. - C

Abreu
Crater Lake
Beaubien
Beaubien
Miners Park

S-2B - 46 Mi. - C

Miners Park
Beaubien
Beaubien
Crater Lake
Abreu

S-3A - 48 Mi. - C

Clarks Fork
Miners Park
Beaubien
Beaubien
Crater Lake

S-3B - 44 Mi. - C

Crater Lake
Beaubien
Beaubien
Miners Park
Clarks Fork

S-4A - 43 Mi. - C

Harlan
Clarks Fork
Clarks Fork
Miners Park
Crater Lake

S-4B - 43 Mi. - C

Crater Lake
Miners Park
Clarks Fork
Clarks Fork
Harlan

Cavalcade Itinerary Rendezvous Locations

Itin	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8
N-1A	Camping HQ	PONIL	DAN BEARD	PUEBLANO	BALDY TOWN	BALDY TOWN	HEAD OF DEAN	Camping HQ
N-1B	Camping HQ	PONIL	HEAD OF DEAN	BALDY TOWN	BALDY TOWN	PUEBLANO	DAN BEARD	Camping HQ
N-2A	Camping HQ	PONIL	PUEBLANO	BALDY TOWN	BALDY TOWN	MIRANDA	HEAD OF DEAN	Camping HQ
N-2B	Camping HQ	PONIL	HEAD OF DEAN	MIRANDA	BALDY TOWN	BALDY TOWN	PUEBLANO	Camping HQ
N-3A	Camping HQ	PONIL	HEAD OF DEAN	MIRANDA	MIRANDA	BALDY TOWN	PUEBLANO	Camping HQ
N-3B	Camping HQ	PONIL	PUEBLANO	BALDY TOWN	MIRANDA	MIRANDA	HEAD OF DEAN	Camping HQ
S-1A	Camping HQ	Camping HQ	ABREU	BEAUBIEN	BEAUBIEN	Bonita Cow	MINERS PARK	Camping HQ
S-1B	Camping HQ	Camping HQ	MINERS PARK	Bonita Cow	BEAUBIEN	BEAUBIEN	ABREU	Camping HQ
S-2A	Camping HQ	Camping HQ	ABREU	CRATER LAKE	BEAUBIEN	BEAUBIEN	MINERS PARK	Camping HQ
S-2B	Camping HQ	Camping HQ	MINERS PARK	BEAUBIEN	BEAUBIEN	CRATER LAKE	ABREU	Camping HQ
S-3A	Camping HQ	Camping HQ	CLARKS FORK	MINERS PARK	BEAUBIEN	BEAUBIEN	CRATER LAKE	Camping HQ
S-3B	Camping HQ	Camping HQ	CRATER LAKE	BEAUBIEN	BEAUBIEN	MINERS PARK	CLARKS FORK	Camping HQ
S-4A	Camping HQ	Camping HQ	HARLAN	CLARKS FORK	CLARKS FORK	MINERS PARK	CRATER LAKE	Camping HQ
S-4B	Camping HQ	Camping HQ	CRATER LAKE	MINERS PARK	CLARKS FORK	CLARKS FORK	HARLAN	Camping HQ

Different crews from the same group may wish to rendezvous during their treks. This table will assist you in selecting itineraries with "Rendezvous Locations and Days". For example: Itineraries N-1B, N-2A & N-3B rendezvous at Baldy Town on Day 4, Itineraries S-1A, S-1B, S-2A, S-2B, S-3A & S-3B rendezvous at Beaubien on Day 5 and Itineraries N-1A, N-2B & N-3A rendezvous at Baldy Town on Day 6.